



# FALL 2011 SOCCER

## JRPD/JAWS



### MALESUS U6

**The number for game or practice cancellation is 265-1855**  
**(Call this # if the fields might be wet.)**

The photographer is Wayne Holmes Photography (#664-0909).

All players are required to buy a reversible JAWS shirt. You can buy the shirts at Great American Sports or from [www.gamereadysports.net](http://www.gamereadysports.net).

You also must have a pair of shin guards & soccer socks that cover your shin guards.

No jewelry can be worn by a player during a game. Ears should not be pierced prior to the season, as players will be required to remove them to play. Anything worn in the hair that could be considered dangerous is not allowed.

The **HOME** team will wear the **RED** side of the shirt and the **VISITING** team wears the **BLUE** side.

**Please have your team keep our park clean by picking up any mess they make on the field.**

Rained out games: It will be up to coaches to get with their opposing coach to set up a make-up game.

Date	Day	Time	Home Team	Visitors	Field
September					
09/10/2011	Sat	9:15 A.M.	Marbury-Dynamo	Chaney-Seals	Malesus U6 Field # 1
09/10/2011	Sat	10:15 A.M.	Mayo-Mutiny	Spence-Rattlers	Malesus U6 Field # 1
09/13/2011	Tue	5:30 P.M.	Chaney-Seals	Mayo-Mutiny	Malesus U6 Field # 2
09/17/2011	Sat	9:15 A.M.	Spence-Rattlers	Chaney-Seals	Malesus U6 Field # 1
09/17/2011	Sat	10:15 A.M.	Marbury-Dynamo	Mayo-Mutiny	Malesus U6 Field # 1
09/20/2011	Tue	5:30 P.M.	Spence-Rattlers	Mayo-Mutiny	Malesus U6 Field # 2
09/24/2011	Sat	9:15 A.M.	Chaney-Seals	Spence-Rattlers	Malesus U6 Field # 1
09/24/2011	Sat	10:15 A.M.	Marbury-Dynamo	Mayo-Mutiny	Malesus U6 Field # 1
09/27/2011	Tue	5:30 P.M.	Chaney-Seals	Marbury-Dynamo	Malesus U6 Field # 2
October					
10/01/2011	Sat	9:15 A.M.	Chaney-Seals	Marbury-Dynamo	Malesus U6 Field # 1
10/01/2011	Sat	10:15 A.M.	Spence-Rattlers	Mayo-Mutiny	Malesus U6 Field # 1
10/04/2011	Tue	5:30 P.M.	Marbury-Dynamo	Spence-Rattlers	Malesus U6 Field # 2
10/08/2011	Sat	9:15 A.M.	Spence-Rattlers	Chaney-Seals	Malesus U6 Field # 1
10/08/2011	Sat	10:15 A.M.	Mayo-Mutiny	Marbury-Dynamo	Malesus U6 Field # 1
10/11/2011	Tue	5:30 P.M.	Spence-Rattlers	Marbury-Dynamo	Malesus U6 Field # 1
10/15/2011	Sat	9:15 A.M.	Mayo-Mutiny	Chaney-Seals	Malesus U6 Field # 1

**OVER**



**FALL 2011 SOCCER  
RULES AND REGULATIONS  
MALESUS UNDER 6**



**GENERAL GUIDELINES**

Only players rostered to the participating team will be allowed to play in a league game. Coaches: If you or the opposing team do not have enough players present to participate, meet and divide the eligible players present into 2 evenly skilled teams and play the game. Rotate or swap players as needed to make an evenly skilled match.

A player must not wear anything that is dangerous to themselves or another player. This includes jewelry of any kind, except for items that are clearly medical or religious in nature, such as medical alert bracelets or wedding bands. In all cases, the referee must not consider these items to be dangerous.

Spectators must sit or stand on one sideline while both teams' players and coaches are on the other sideline (the one with the team benches). No one may sit or stand behind the goal lines.

Coaches are responsible for the conduct of their team, including players, assistant coaches and parents.

Each coach is responsible for playing each player at least half the game.

The JAWS board may suspend or expel from the league any parent, coach, player, or referee guilty of misconduct.

Coaches may file protests on rules or eligibility decisions with the referee and turned in to JAWS no later than the Wednesday following the game. The JAWS board will issue a decision as soon as possible.

If at all possible, COJ will facilitate the rescheduling of rain-outs or schedule conflicts with coaches assistance.

Except for each team's goal keeper, all members of a team must wear shirts of the same color. Starting in the spring of 2005, JAWS youth players will wear RED and ROYAL reversible JAWS approved soccer shirt available

individually from Great American Sports or from [www.gamereadysports.net](http://www.gamereadysports.net). The HOME team wears RED and the

VISITING team wears BLUE. Non-uniform clothing is allowable based on weather conditions, but the reversible

shirt must be worn on the outside. Shirts should **not** be customized with names, numbers or other decorations so that the shirts may be worn season after season.

All players must wear age & size appropriate shin guards worn under the socks.

Referees have total decision making power regarding substitutions, time keeping, suspension of games, and infringements of the laws of the game including cautions or sendoffs. Unlimited substitutions may take place at any stoppage with the permission of the referee.

JAWS does **not** allow metal cleats or cleats with a single spike in the toe area (football or baseball style).

A player initiating a restart may not touch the ball a second time; indirect free kick results for the opposing team.

Ball remains in play while any part of it is within, on, or over the touch (side) lines or goal (end) lines.

Quick restarts on free kicks and throw-ins are an exciting and encouraged part of the game.

Games may end in a tie; no overtime.

**UNDER 6 BOYS & GIRLS** All rules conform to the FIFA laws of the game except as follows:

1. There is 1 fields of 3 v 3 for each game. Field size is 25 yds. x 20 yds. The center circle radius is 4 yds.

2. The ball size is #3.

3. 3 v. 3. Boys and girls play on the same team. Team rosters are a minimum of 4 and a maximum of 6. Each team

needs a minimum of 2 players per field to start a game.

**There are no goal keepers.**

4. The referee or coach must briefly explain all infractions to the offending player.

5. The coach is responsible for the flow of the game and rule enforcement on the field during the game. The coach should help the players.

6. Games are 4 quarters of 8 minutes each, with 2-minute breaks between quarters and 5 minutes at half-time.

Teams

rotate ends of the field at the half and alternate taking the kick-off. The start-of-quarter kickoffs always go in the same direction. No coin toss, the visiting team takes the opening kickoff and rotates fields at half time.

7. On kickoffs if the ball goes directly into the goal, a goal results.

8. Emphasize fun but do not keep score.

9. There are no offside offenses, but the referee may warn for cherry picking.

10. All fouls result in a direct free kick. This means the ball does not need to touch another player before scoring.

11. Opposing players must be at least 4 yards from the ball during all re-starts (kick-ins, free kicks, goal kicks and

corner kicks.)

12. No throw-ins; instead use kick-ins. A kick-in is a direct free kick, a goal may be scored on a kick-in.

13. Play goal kicks from in front of the goal when the ball goes over the end line off the offense.

14. Corner kicks conform to FIFA.

15. There are no penalty kicks or display of cards for misconduct.

**GAME DAY REMINDERS**

Spectators must sit or stand on one sideline while both teams' players and coaches will be on the other sideline (the one with the team benches).

Have all your players at the game site 15 minutes before the scheduled game start time.

Be sure all your players, coaches and spectators show good sportsmanship.

Do not allow anyone to hang on the goals or nets. This can be dangerous.

U10 - Each team to supply two club linesmen for each game. Please prepare before the game.

U12 & Older - Each team may need to supply one club linesman at each game. Prepare before the game.

U10 & Older - After each game, assist the referee by collecting the game ball, the goal keeper shirt, and the linesman's flag. This helps to keep the games on schedule.

At the start of each game and each half/quarter, players must start with tucked in shirt tails.

In case of bad weather, parents should call Soccer line at 265-1855 for a recording for canceled games.

Please have your team keep our park clean by picking up any mess they make on the fields.